

Architect
LORENZO FRANCESCO LANZANI



PERSONAL INFORMATION

Surname/Name Lanzani / Lorenzo Francesco
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Website <http://www.l2arch.com>
Nationality Italian
Date of birth 9th May 1990
Gender Male

WORK EXPERIENCE

November 2017 - May 2019 Interior Architect at ID&AA, Milano-Shanghai
Interior Designer

November 2014-November 2017 Architect at o2Arch, Milano, Italy / www.o2arch.it
Baby Life kindergarten preliminary-execution phase / interior design

June -November 2014 Architect at TE Interior Design Studio / www.studiote.it / Interior Design & Renders

June 2013 – August 2013 Engstrand och Speek Arkitekter / www.engstrandochspeek.se
Book Layout and Building Design / Internship

June 8th – July 5th & August 5th-25th 2012 Villa S.r.l / www.villahomecollection.it
Interior decorating and designer / Designer assistant

EDUCATION

September 2012-June 2014 Master Program at Chalmers University of Technology / Goteborg / Sweden
Architecture & Urban Design / Thesis on a Psychiatric Clinic Pavillion

September 2009-September 2012 Bachelor at Politecnico of Milano / Faculty of Civil Architecture
Bachelor degree with grade of 110/110

EXHIBITIONS, WORKSHOP & PRIZES

October 2014 Selected to be part of the ROMA DESING LAB exhibition URBAN FACTORY
30th-31st October 2014 / LIVING CITY BICOCCA project (team project)

18th-25th March 2014 International Workshop Halle Neustadt 3.0 / Germany
Future Visions for the city of Halle Neustadt (team project)

May-June 2013 Chalmers University of Technology & Rohsska Museum / Goteborg / Sweden
Enlightenment_Light Fixtures / <http://rohsska.se/aktuellt/nu-pa-rohsska-museet/4568>

6th-13th March 2013 Urban Design workshop / Politecnico of Milano & Arcometa / Marrakech / Morocco
Urban and Architectural Proposal for the Medina (team project)

February 25th 2012- March 5th 2012 Executive design workshop / Politecnico of Milano and Earth Child house
Sustainable building design for terminally ill children (team project)

LANGUAGES

Mother Tongue Italian

Other Languages English_C1 (Fluent in Speaking, Reading & Writing)

TECHINICAL SKILLS AND COMPETENCES

Urban Design, Architectural Design 2D&3D drawings and renders

Adobe Photoshop, Illustrator & Indesign
Autodesk Autocad, Revit (Basic), Robot (Basic)
Archicad_Basic
Cinema 4D
Google Sketch up
Rhino & Plugin Grasshopper _ Basic

- good aptitude for teamwork / fluent in communication
- experience of concept / schematic / construction solutions
- construction site experience in small and medium size projects